

## NEWSLETTER

@school

**June 2025** 

# **UX@SCHOOL**

User Experience Design for improving digital education in secondary schools



## LEARN, EXPLORE, JOIN US, START

### >>> THE MOOC

A free online course designed for teachers who want to improve their digital learning environments using user experience (UX) principles.

- Learn how to evaluate and enhance your educational materials
- Explore practical tools like the UX@School Handbook and Online Tracking System
- To Join a European community of innovative educators. Whether you're new to UX or looking to deepen your practice, this MOOC is for you.
- Start your journey now and make learning more meaningful for your students!

#### AMBASSADOR TRAINING IN SOFIA



The UX@School training in Sofia gathered teachers from five countries to explore how UX design can improve digital education. Through hands-on activities and collaborative workshops, participants learned to apply the UX@School tools in their schools and were empowered to become ambassadors of user-centered learning.







## **UX AROUND EUROPE**

#### SPREADING THE WORD IN...

#### >>> SOFIA, BULGARIA - NOVEMBER 21, 2024

Hosted by Budakov Films at Sofia University "St. Kliment Ohridski," the event introduced participants to the UX@School tools, emphasizing their application in enhancing digital learning environments. Attendees, including educators and students, engaged in hands-on sessions, exploring the practical benefits of UX design in education.

#### >>> FANO, ITALY - NOVEMBER 23, 2024

During the "Fanorienta" school fair at Mediateca Montanari, IIS POLO 3 and Learnable presented the UX@School resources to educators, families, and stakeholders. The event emphasized the practical application of UX strategies in education, encouraging collaborative discussions on enhancing digital learning experiences.

#### >>> KAUNAS, LITHUANIA - DECEMBER 3, 2024

In collaboration with Kaunas University of Technology, Raseiniai Šaltinis Progymnasium hosted an event highlighting the UX@School Online Tracking System. Educators and technologists explored the system's capabilities in monitoring student engagement and tailoring educational materials, fostering discussions on implementing UX principles in diverse educational contexts.

#### >>> VALENCIA, SPAIN - JANUARY 8, 2025

Organized by AKOE Educació at the Universitat de València, this event focused on the contextualization of Erasmus+ KA2 projects and the integration of UX design in education. Participants delved into the UX@School Handbook and Online Tracking System, discussing strategies to assess and improve digital learning environments.

#### >>> LARISA, GREECE - MARCH 10, 2025

Held at the 10th Secondary School of Larisa, this event engaged teachers and students in exploring the UX@School tools. Participants examined how UX design can empower educators and learners, fostering an environment conducive to innovative teaching and learning practices.





#### **COMMUNITY OF PRACTICE**

Find an open space for teachers, instructional designers, and education professionals who want to apply UX design principles in schools. Whether you're just starting out or already experienced, you'll find support, inspiration, and collaboration here. Why join?

- Share ideas and experiences with educators across Europe
- E Access practical tools and exclusive resources
- PGet support and feedback from the community
- Somet with an international network
- Stay updated on trainings and events

<u>for Join now</u> – we'd love to have you!







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